

OpenKM

Workflow guide

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Workflow Guide

JBoss jBPM is a flexible, extensible framework for process languages. jPDL is one process language that is build on top of that common framework. It is an intuitive process language to express business processes graphically in terms of tasks, wait states for asynchronous communication, timers, automated actions,... To bind these operations together, jPDL has the most powerful and extensible control flow mechanism.

jPDL has minimal dependencies and can be used as easy as using a java library. But it can also be used in environments where extreme throughput is crucial by deploying it on a J2EE clustered application server.

jPDL can be configured with any database and it can be deployed on any application server.

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Let's see a example execution of the medium workflow at [Sample Workflow Execution](#).

Here you have some links with documentation and tutorials:

- [jBPM User Guide](#) ^[1]
- [jBPM Tutorial](#) ^[2]
- [jBPM Simulation Tutorial](#) ^[3]
- [JBoss Tools News and Noteworthy](#) ^[4]

Also there are some interesting books:

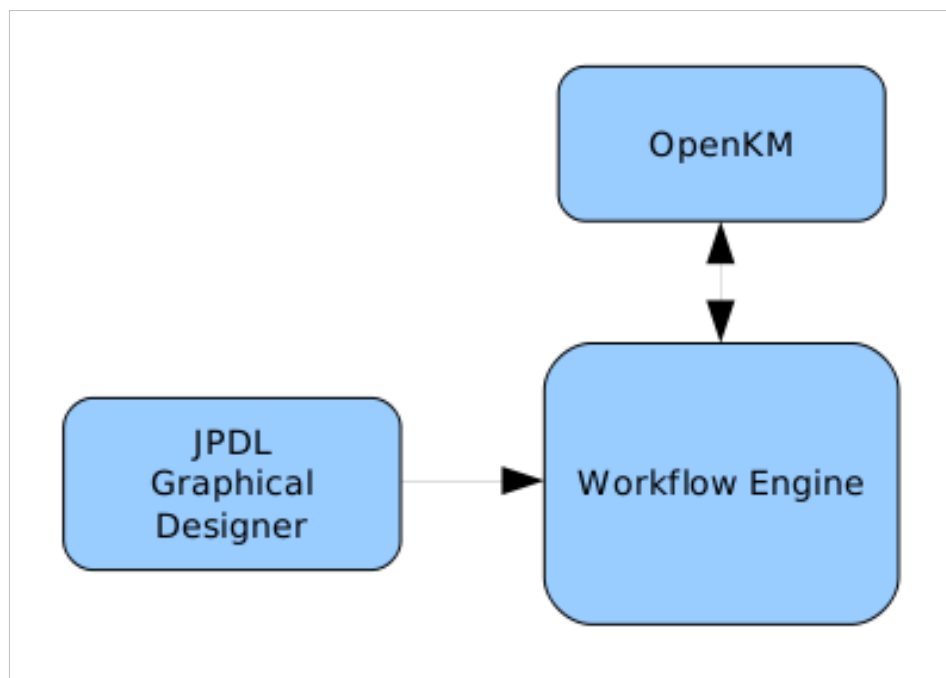
- [Business Process Management with JBoss jBPM](#)
- [jBPM Developer Guide](#)

References

- [1] <http://docs.jboss.com/jbpm/v3.2/userguide/html/>
- [2] <http://www.mastertheboss.com/en/jbpm/51-jbpm-tutorial-part.html>
- [3] <http://www.bpm-guide.de/open-source-bpm/jbpm-simulation-tutorial/>
- [4] <http://docs.jboss.org/tools/whatsnew/>

Overview

The core workflow and BPM functionality is packaged as a simple java library. This library includes a service to manage and execute processes in the jPDL database.



You can see a working example at [jBPM Overview](#) ^[1].

References

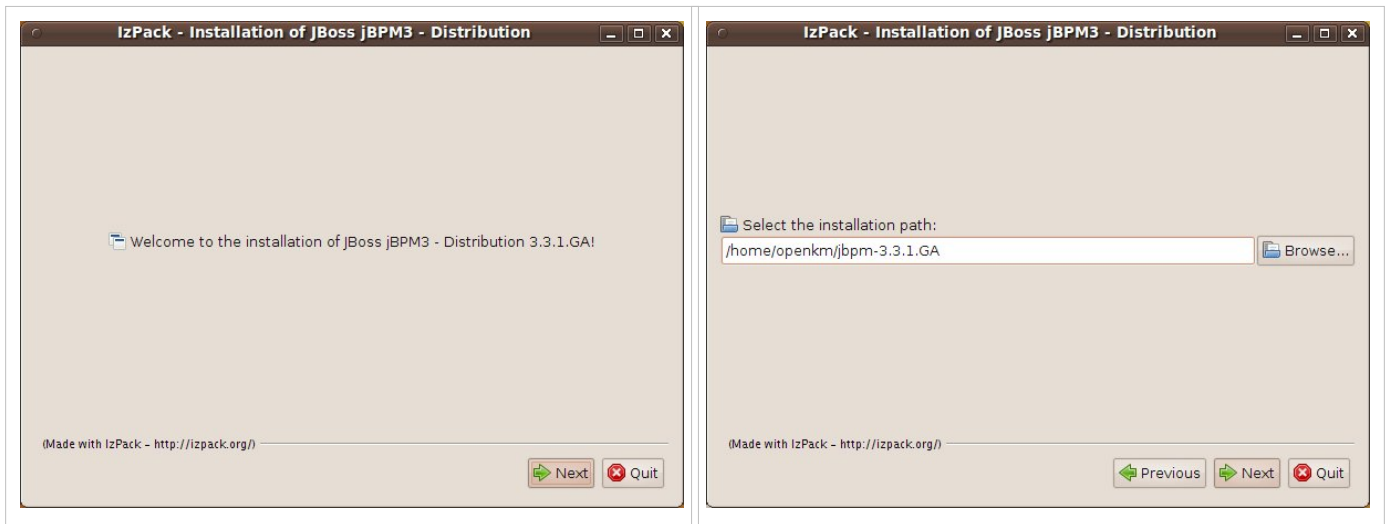
- [1] <http://docs.jboss.com/jbpm/v3/demos/movies/jbpm-overview.htm>

JBPM installation

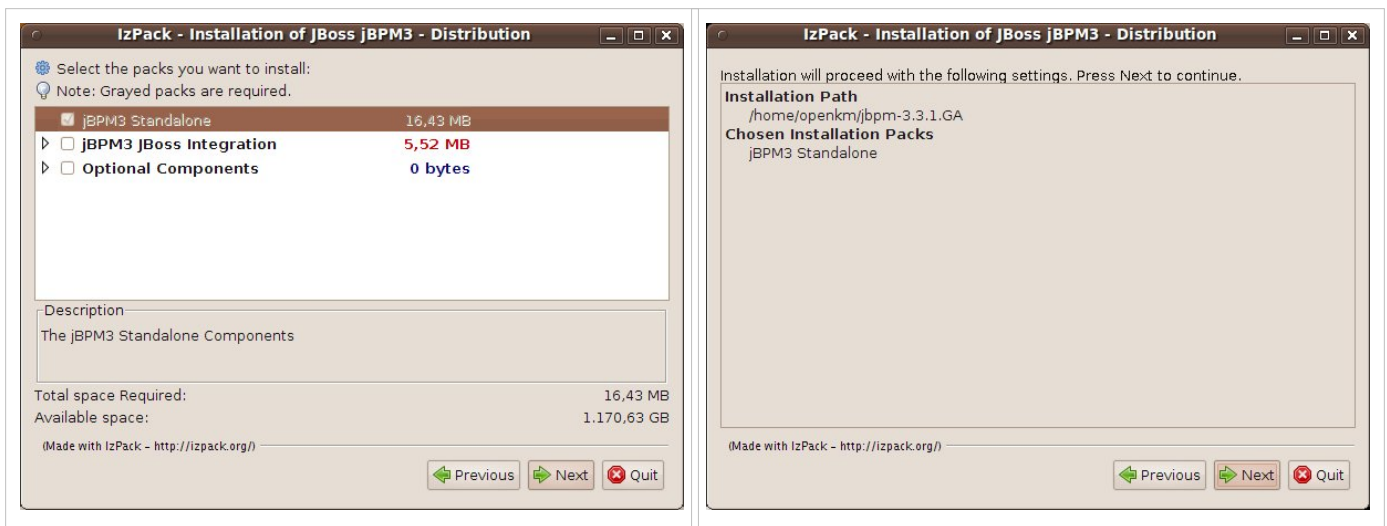
First of all, you need the jBPM libraries installed in your system. There is an installer available at <http://sourceforge.net/projects/jbpm/files/>. You should download the jBPM-3.3.1.GA version. After that, you can run the install process:

```
$ java -jar jbpm-installer-3.3.1.GA.jar
```

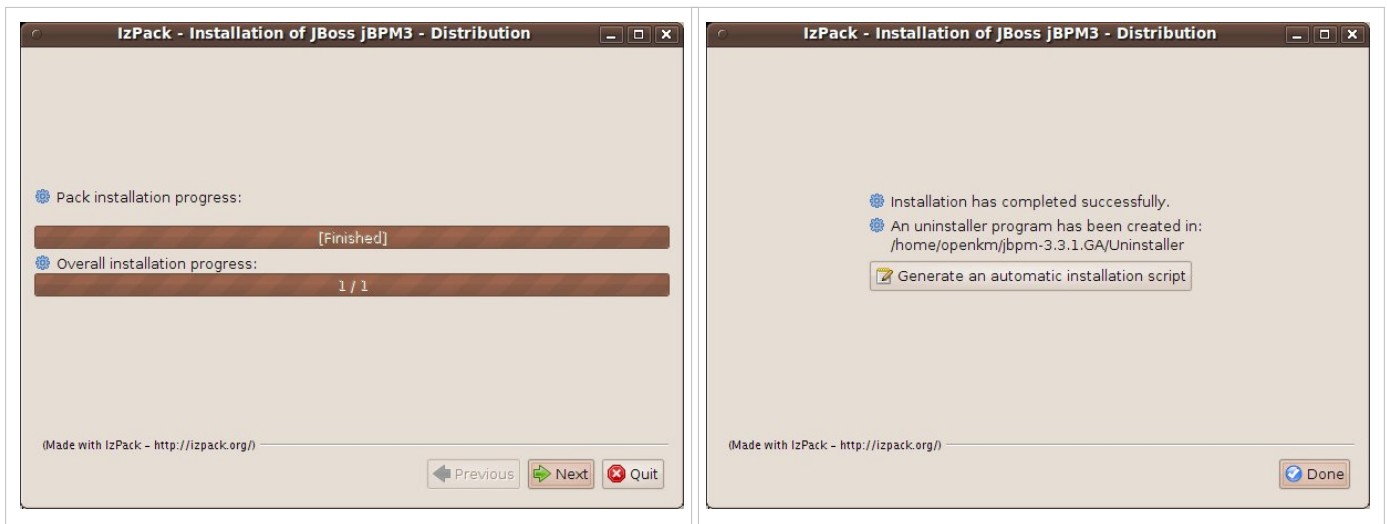
You have to select a destination path where the library will be installed:



And can only select the minimum requirements to install, because we only need the jBPM library:




When finished, the libraries needed to implement workflows are copied at */home/openkm/jbpm-3.3.1.GA*. Remember this path because you need to tell to Eclipse where these libraries are located.




JBPM configuration

jbpm configuration file is located at \$TOMCAT_HOME/jbpm.cfg.xml. If you edit this file, you will see something like this:

```
<jbpm-configuration>
  <string name="jbpm.mail.smtp.host" value="smtp.your-domain.com " />
  <string name="jbpm.mail.from.address" value="noreply@your-domain.com" />
  <string name="resource.mail.templates" value="jbpm.mail.templates.xml"/>
  <bean name="jbpm.mail.address.resolver" class="com.openkm.workflow.AddressResolver" singleton="true"/>
</jbpm-configuration>
```

 Starting with OpenKM 5.1.8 you can also configure jBPM creating a file \$JBOSS_HOME/jbpm.xml.

 In older OpenKM installation with jboss the path is \$JBOSS_HOME/server/default/deploy/OpenKM.war/WEB-INF/classes/jbpm.cfg.xml

As in JBoss mail configuration, you have to edit a couple of properties:

- **jbpm.mail.smtp.host:** this is the host where is located your mail server. Can be localhost if you have a local mail server installed (like Postfix) Typically the same value of mail.smtp.host.
- **jbpm.mail.from.address:** all the mails send by OpenKM will be from this email address. Can be in the form of noreply@your-domain.com. Typically the same value of mail.from.

jbpm will notify you when a task has been assigned to you or when it wants to send you a reminder. These mail templates are defined in the file jbpm.mail.templates.xml which is located in the same place as the previous one. Here you can define a more elegant mail message. Also you have to configure a parameter here:

- **BaseTaskListURL:** a value in the form of http://your-domain.com:8080/OpenKM.

For more info, read jBPM User Guide: Email Support ^[1].

References

[1] <http://docs.jboss.com/jbpm/v3.2/userguide/html/ch15.html>

Eclipse plugin

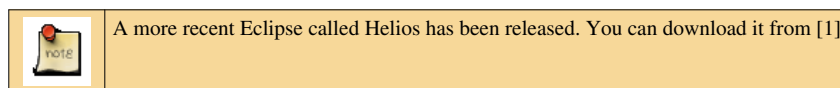
jPDL also includes a graphical designer tool. The designer is a graphical tool for authoring business processes. It's an eclipse plugin.

The most important feature of the graphical designer tool is that it includes support for both the business analyst as well as the technical developer. This enables a smooth transition from business process modeling to the practical implementation.

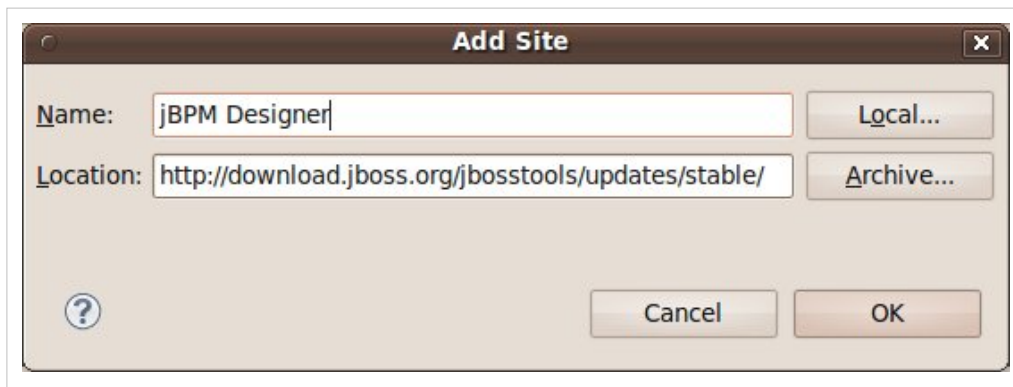
- Eclipse plugin: Installation
- Eclipse plugin: Usage

Eclipse plugin: Installation

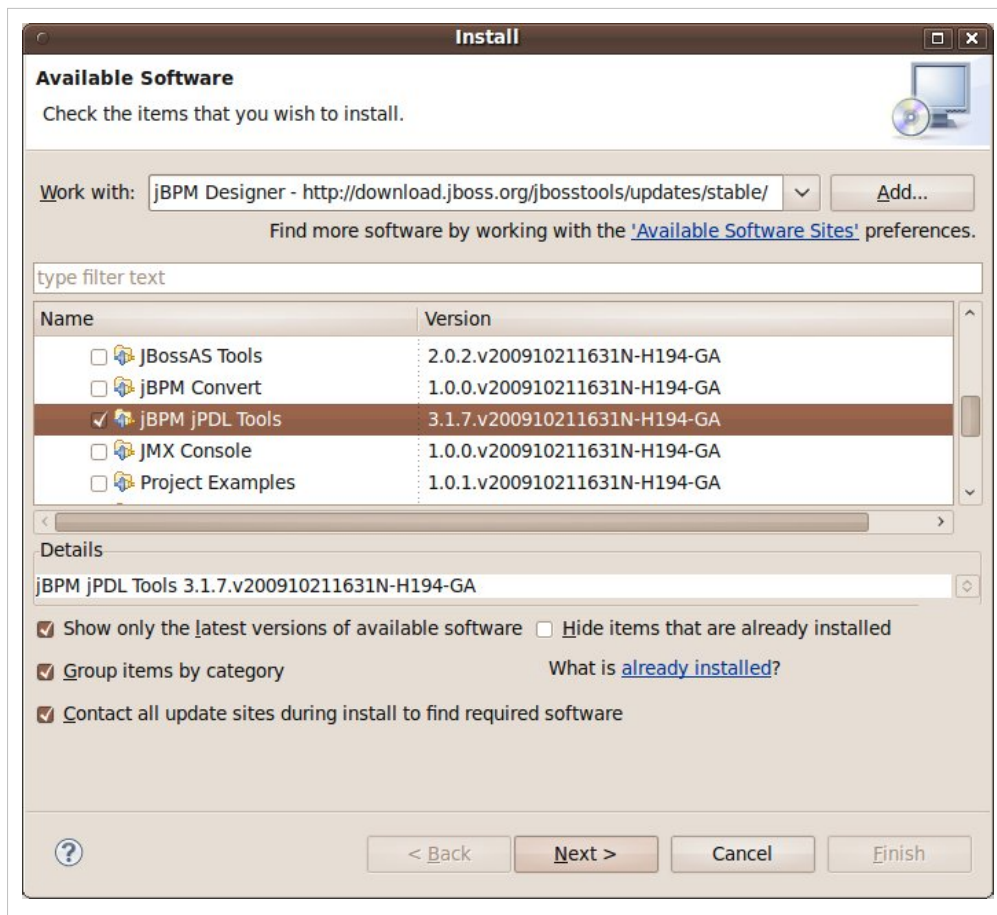
First of all, download Eclipse Galileo from <http://www.eclipse.org/galileo/>. Get the **Eclipse IDE for Java Developers** version. Once you have installed the application, start it and will install the jBPM designed.



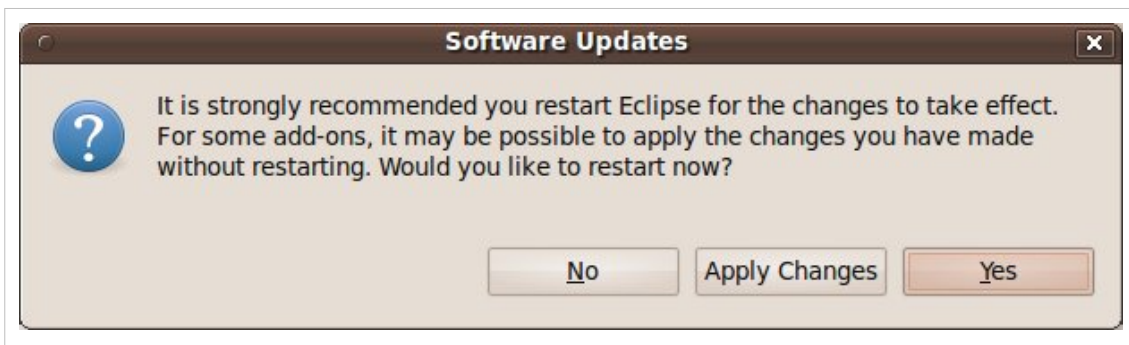
Go to Help → Install New Software... Add a new site with this location <http://download.jboss.org/jbosstools/updates/stable/>:



Now select **jBPM jPDL Tools** from the list and click on Next button.



Eclipse should be restarted to finalize the plugin installation.



Eclipse Helios & JBoss Tools 3.2

Recently the packages have been refactorized and is located at **All JBoss Tools 3.2.0 > jBPM 3 Tools Runtime**.

Eclipse Indigo & JBoss Tools 3.3

If you use Eclipse Indigo, follow instructions from JBoss Tools 3.3 Installation From Update Site ^[2]. You have two available software sites:

- <http://download.jboss.org/jbosstools/updates/development/indigo/>
- <http://download.jboss.org/jbosstools/updates/development/indigo/soa-tooling/>

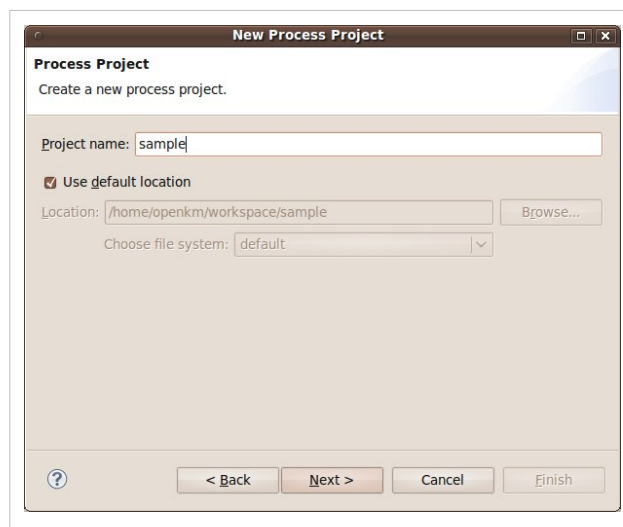
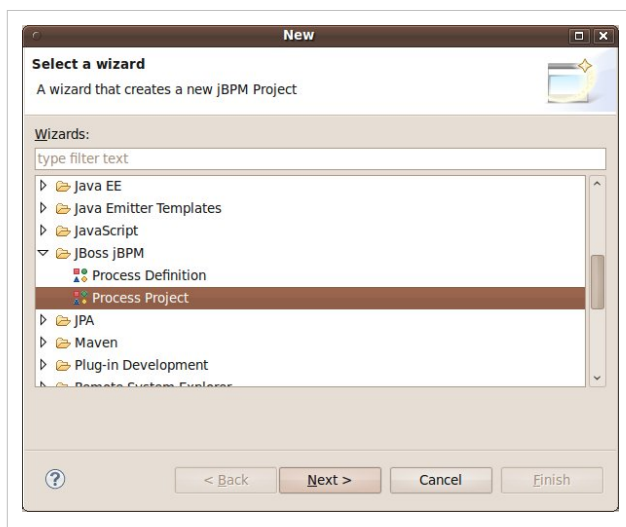
The jBPM Graphical Editor is located in the **SOA Tooling** source. Once registered the site, check the option at **All JBoss Tools - SOA Tooling 3.3 > jBPM 3 Tools Runtime**.

References

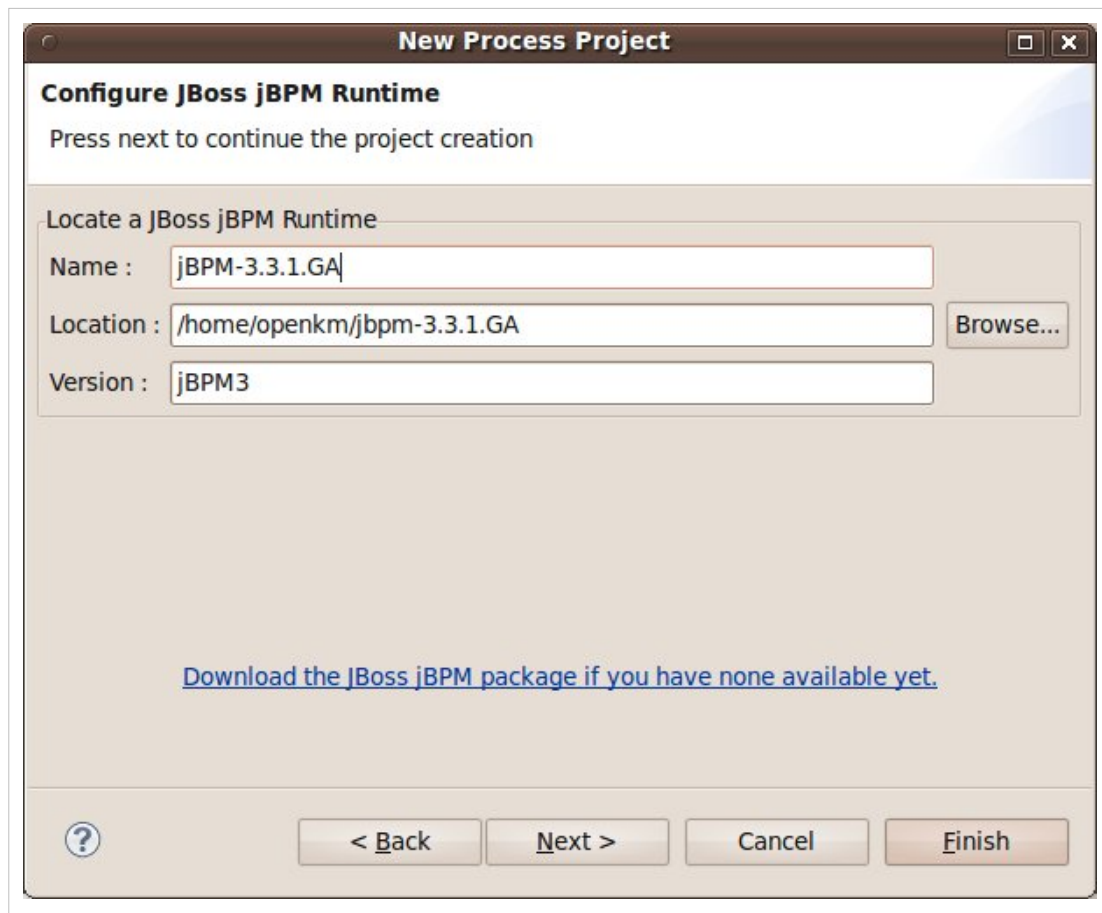
- [1] <http://www.eclipse.org/downloads/>.
- [2] http://www.jboss.org/tools/download/installation/update_3_3

Eclipse plugin: Usage

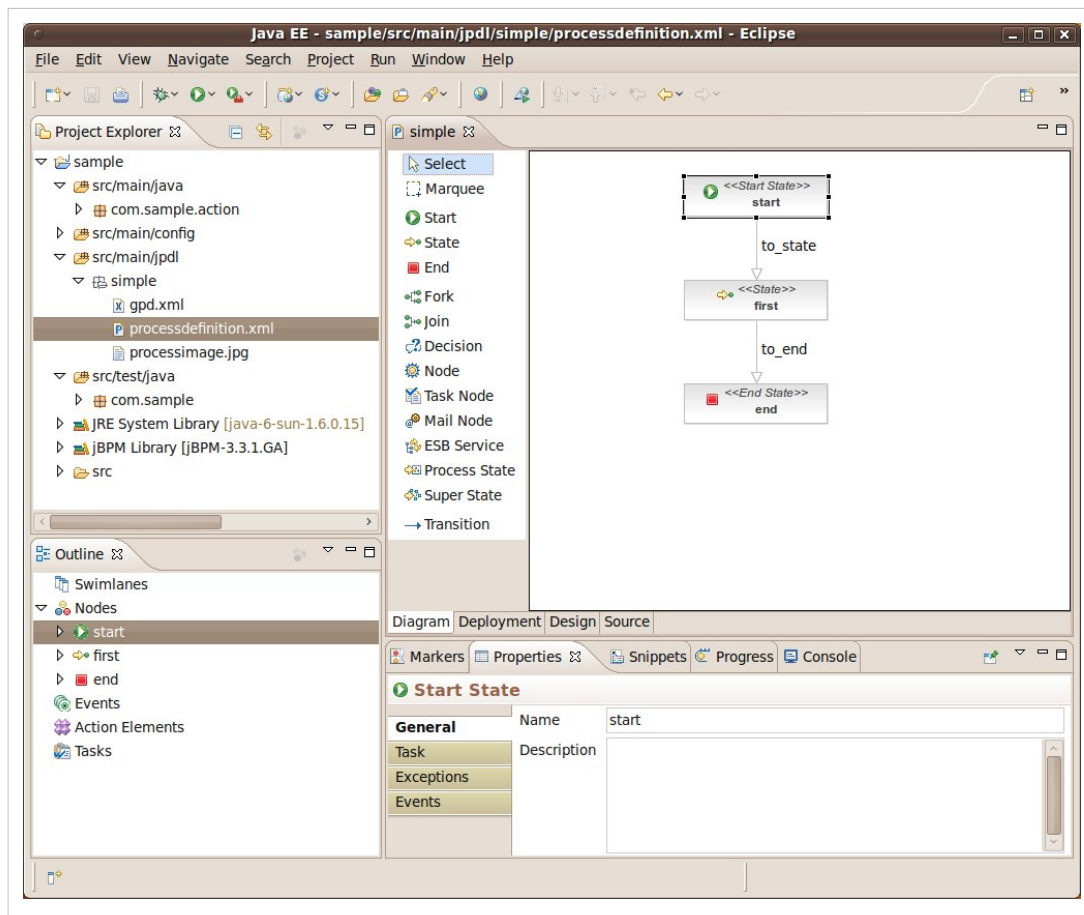
To create a new process definition, go to File → New → Other and select "Process Definition", but before you need to create a "Process Project". Will appear another form where you need to specify the source folder and the process name. Lets call it simply "hello".




If is the first time you create a Process Definition, you have to configure the jBPM runtime. Remember the path of the jBPM library installation (See JBPM installation)



Once the wizard has finished, you can see an Eclipse environment with a central panel divided in four tabs:

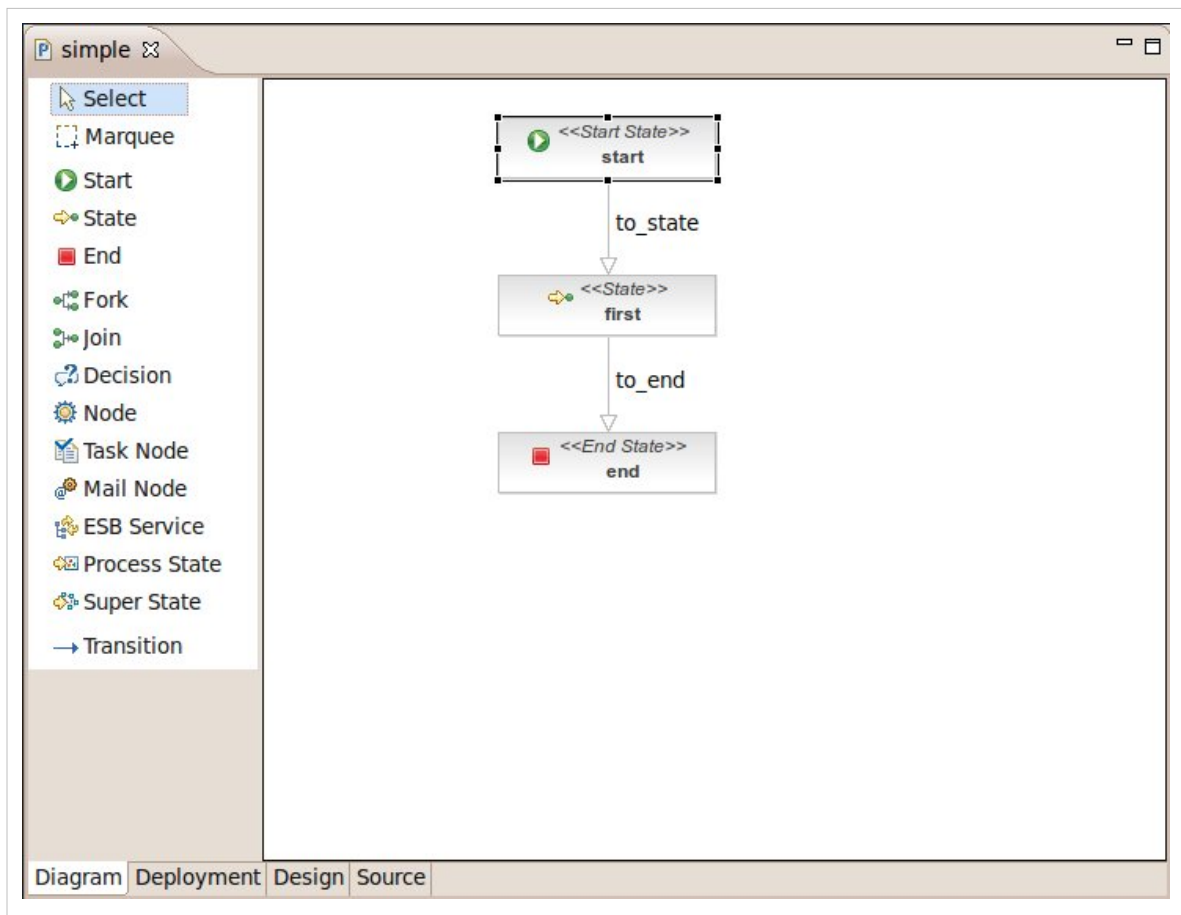




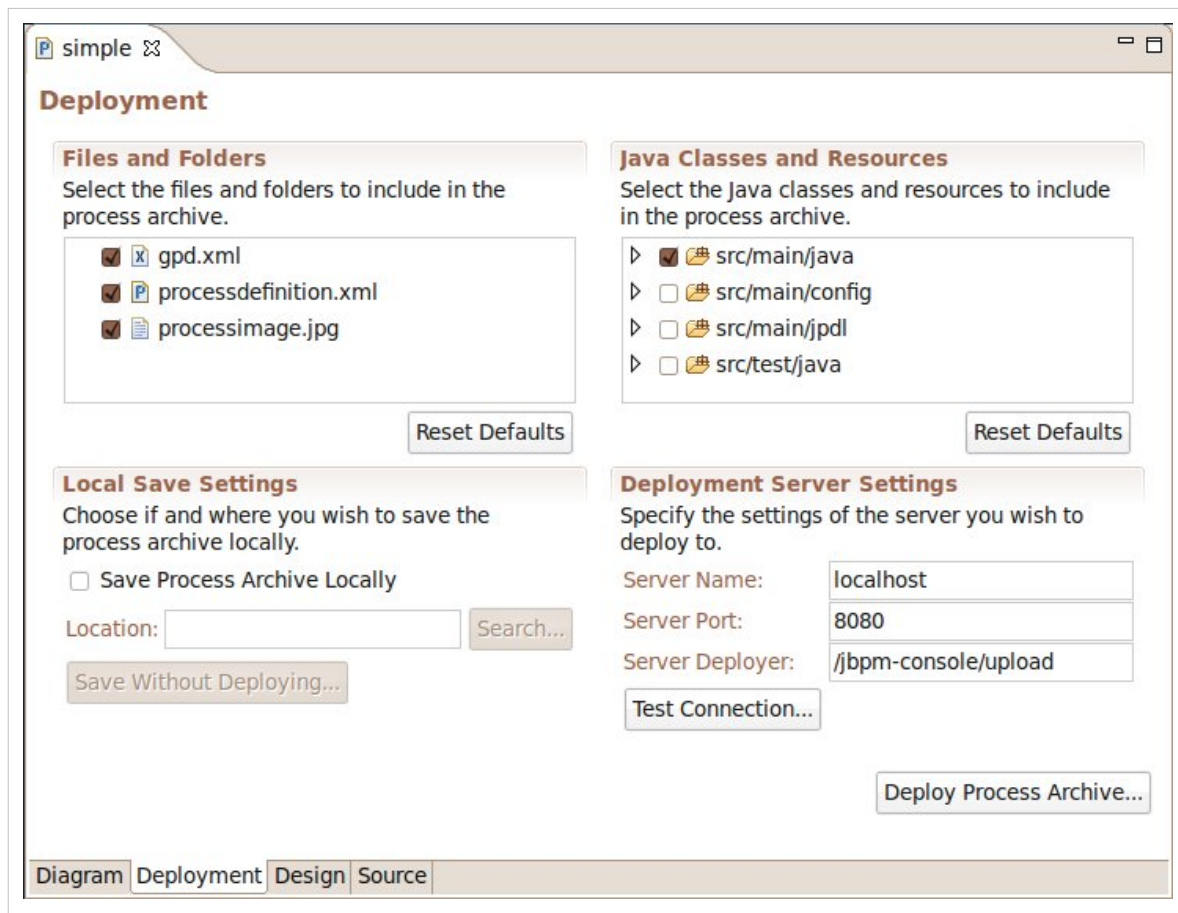
There is a new revision of the jBPM Eclipse plugin with some changes. They are described at:

- jBPM Tools 3.2.0.M2 What's New ^[1]
- jBPM Tools 3.2.0.M1 What's New ^[2]
- jBPM Tools 3.3.0.M2 What's New ^[3]

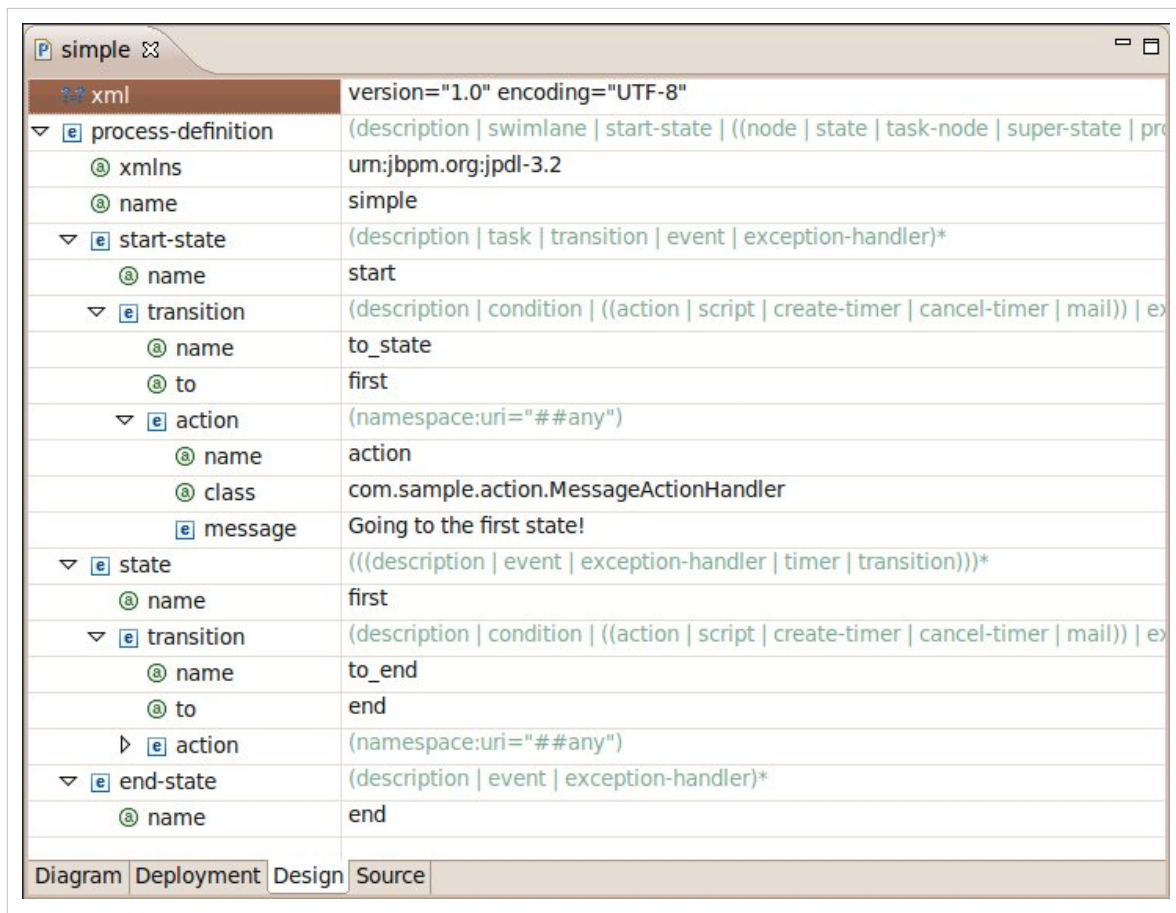
- **Diagram:** This is the main work zone. Here you can construct your process definitions on a visual way.



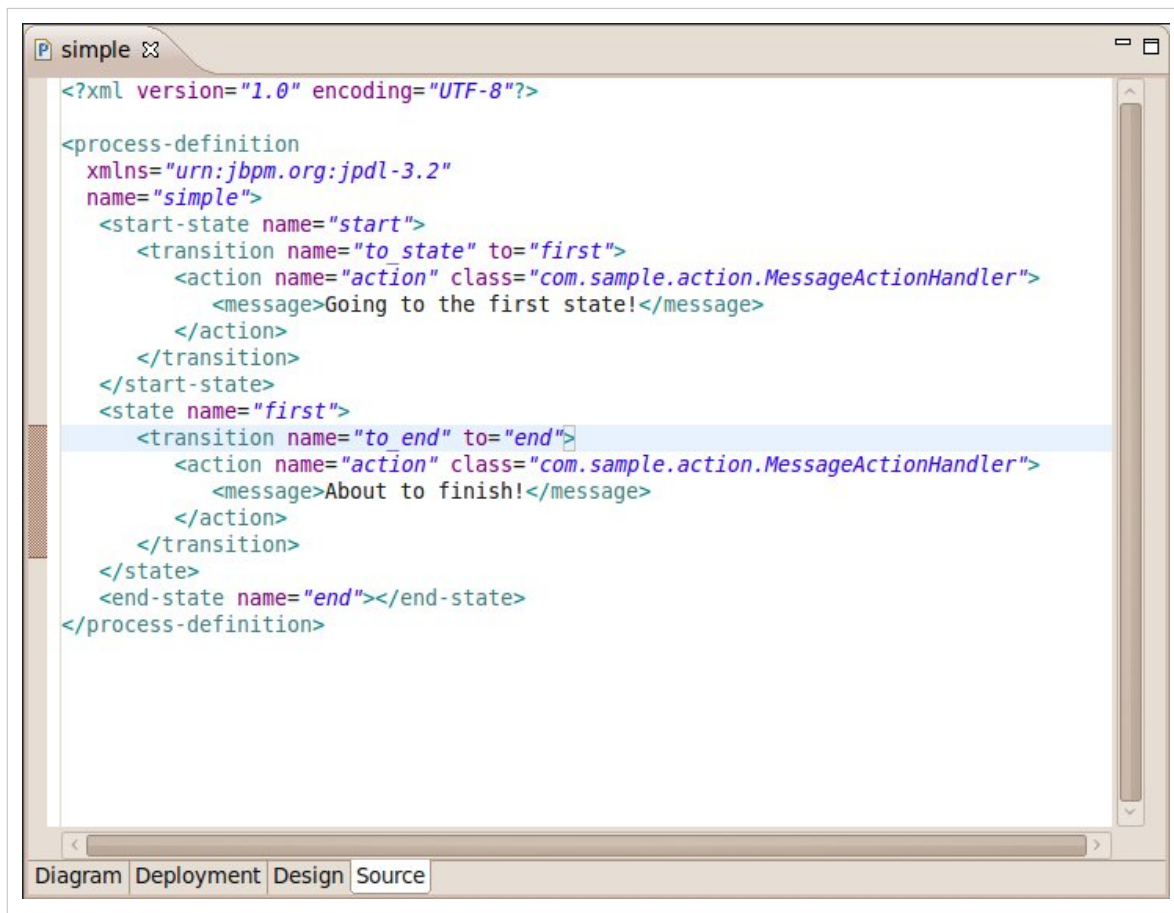
- **Deployment:** Here you can deploy the created process definition directly to the server or save it to deploy manually. You can create a deployable archive going to "Local Save Settings" section, marking the "Save Process Archive Locally" option, selecting a location and clicking in the "Save Without Deploying..." button. The file extension should be ".par".



- **Design:** Is the source code of the process definition. It is an hierarchical representation of the XML which describe the nodes and transitions. See jPDL xml schema chapter in jBPM jPDL User Guide for more info.



- **Source:** Is the source code of the process definition. It is an XML which describe the nodes and transitions. See jPDL xml schema chapter in jBPM jPDL User Guide for more info.



See also:

- jBPM Tools Reference Guide ^[4]

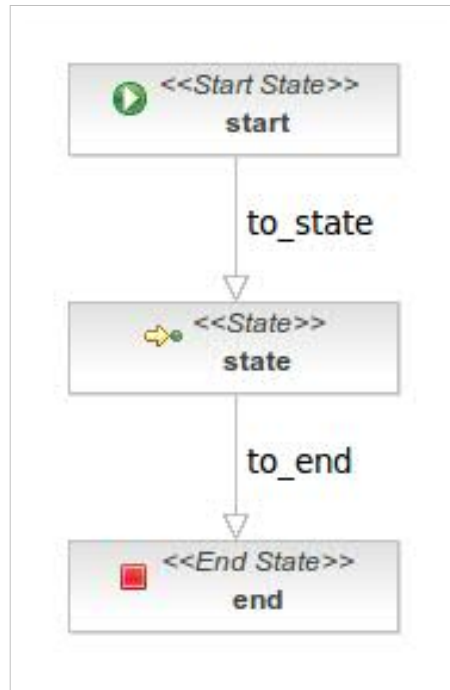
References

- [1] <http://docs.jboss.org/tools/whatsnew/jbpm/jbpm-news-3.2.0.M2.html>
- [2] <http://docs.jboss.org/tools/whatsnew/jbpm/jbpm-news-3.2.0.M1.html>
- [3] <http://docs.jboss.org/tools/whatsnew/jbpm/jbpm-news-3.3.0.M2.html>
- [4] http://www.redhat.com/developer_studio/guides/jbpm/html_single/

Process modelling

We are going to describe the elements which define a jBPM process. A process is composed by:

- Nodes
- Transitions
- Actions



To create a process definition in a graphical way, you can use jBPM Graphical Process Designer. This tool is packaged as a Eclipse plugin.

For a more detailed description, please read jBPM User Guide: Process Modeling ^[1]. Also is recommended to read:

- JBPM best practices ^[2]
- JBPM Mail delivery ^[3]

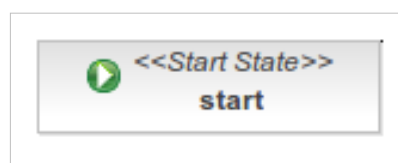
Nodes

The define the states of the **process definition**. They are connected by transitions. Both define the different path which can be followed in a running process definition. A running process definition is called **process instance**.

There are several types of nodes:

Start node

The start node defined the process entry point. Only one start node is permitted.



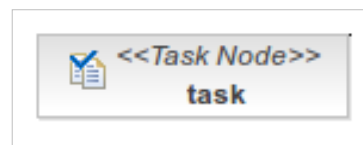
End node

End nodes define the end of the process execution. A process may have several end nodes. In this case the process finish when the process arrives to any of these end nodes.



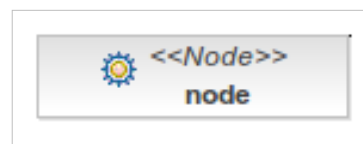
Task node

A task node represents one or more tasks that are to be performed by humans.



Node node

You can define the behaviour using a Action element, which will be executed when the process arrives to the node.



State node

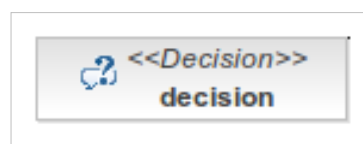
A state is a bare-bones wait state. The difference with a task node is that no task instances will be created in any task list. This can be usefull if the process should wait for an external system.



Decision node

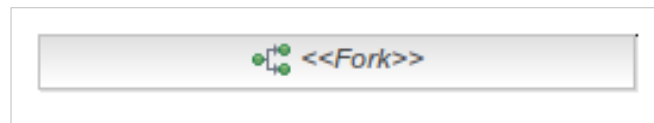
There are 2 ways to model a decision. The distinction between the two is based on *who* is making the decision.

- When the decision is to be taken by the process, a decision node should be used.
- When the decision is taken by an external party, you should use multiple transitions leaving a state or wait state node.



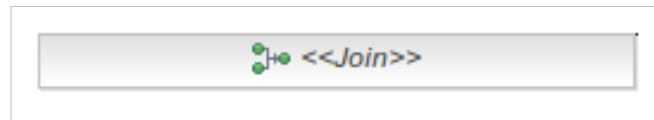
Fork node

A fork node splits one path of execution into multiple concurrent paths of execution.



Join node

The join node take all these concurrent executions before continue with the process execution.



Transitions

Transitions have a source node and a destination node. The source node is represented with the property from and the destination node is represented by the property to. A transition can optionally have a name.

Actions

Actions are pieces of java code that are executed upon events in the process execution. The main event types are entering a node, leaving a node and taking a transition.

Note the difference between an action that is placed in an event versus an action that is placed in a node:

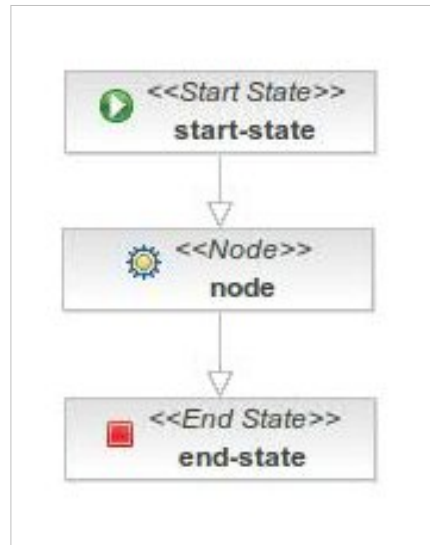
- Actions that are put in an event are executed when the event fires. Actions on events have no way to influence the flow of control of the process.
- An action that is put on a node has the responsibility of propagating the execution.

References

- [1] <http://docs.jboss.com/jbpm/v3.2/userguide/html/ch09.html>
- [2] <http://www.mastertheboss.com/jbpm/106-jbpm-best-practices.html>
- [3] <http://www.mastertheboss.com/jbpm/75-jbpm-mail.html>

Hello world!

A process definition is a directed graph, made up of nodes and transitions. The hello world process has 3 nodes. To see how the pieces fit together, we're going to start with a simple process without the use of the designer tool. The following picture shows the graphical representation of the hello world process:



And this is the XML which generates this process definition graph:

```

<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="" name="Hello world">
  <start-state name="start-state">
    <transition to="node"></transition>
  </start-state>
  <node name="node">
    <transition to="end-state"></transition>
  </node>
  <end-state name="end-state"></end-state>
</process-definition>
  
```

This is a very basic example of a process definition. Is useless unless you make some improvements like adding an action.

Once the process definition is created, you can register it in the workflow engine. Log as okmAdmin and go to Administration → Workflow. The process definition list is actually empty. To register this new process definition go to Eclipse and to the Deployment tab. The Server Deployer input should be set to /OpenKM/upload. Click on "Deploy Process Archive..." button.

If you go to the process definition list in the OpenKM administration, you can click on the "Reload" link and the new process will appear on the list. Here you can also upload a process definition archive, if you want.

If you register a process definition several times, the old definition persist until removed. This mean that will be several versions of a process definition. This is because you can update a process definition but the old one may be executing actually.

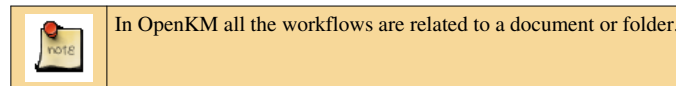


When you start a workflow related to a document, it always will use the last version of the process definition.

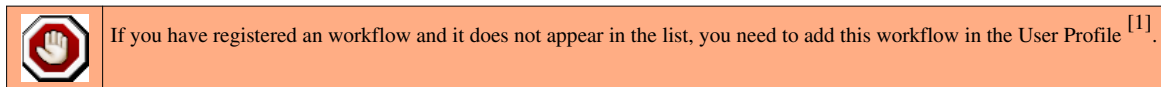
Starting a workflow

You have created a process definition and registered in the engine. Now will see how to start a workflow.

From the OpenKM web interface, access to the Desktop (the default tab when you log into OpenKM). Here you can see the documents and folders stored in the repository. To start an workflow from OpenKM you must select a document and push on the button in the toolbar.



In this simple case, the workflow will begin and end almost instantly because there is no request for user to input data. In the next sample will request some data to the user.



References

[1] <http://wiki.openkm.com/index.php/Profile>

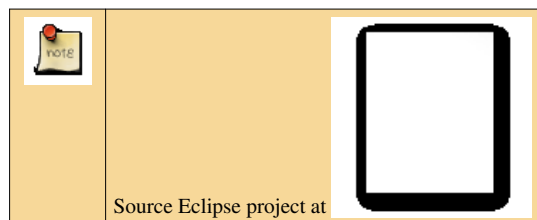
Use of node node

You can define the behavior of a node of type node suing the Action element. This Action is executed when the process arrives to the node.

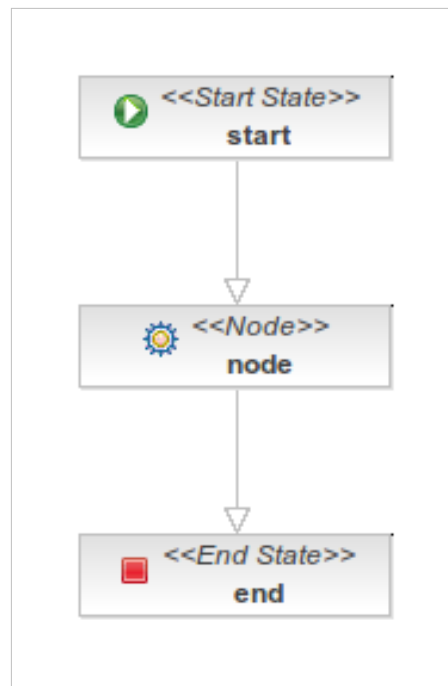
The Action to be executed can be defined in two ways:

- Using a BeanShell script.
- Using an action handler, this is a Java class which implements the `ActionHandler` ^[1] interface.

Below we are going to create a sample process with a *node* node which make use of an implementation of the `ActionHandler` ^[1] interface.



In this image you can see the process definition graph:



This process begins in a start node and go to a *node* node where the action to be performed is defined by the class *MyAction* which implements the *ActionHandler* ^[1] interface.

```

public class MyAction implements ActionHandler {
    private static final long serialVersionUID = 1L;

    @Override
    public void execute(ExecutionContext executionContext) throws
Exception {
        System.out.println("Executing programmed action...");

        // Go to next node
        executionContext.getToken().signal();
    }
}
  
```

The last line of this action tell the jBPM engine to go to the next node, which in this case is the end node.

```

<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="urn:jbpn.org:jpd1-3.2" name="node node">
    <start-state name="start">
        <transition to="node"></transition>
    </start-state>
    <node name="node">
        <action class="com.openkm.sample.MyAction"></action>
        <transition to="end"></transition>
    </node>
    <end-state name="end"></end-state>
</process-definition>
  
```

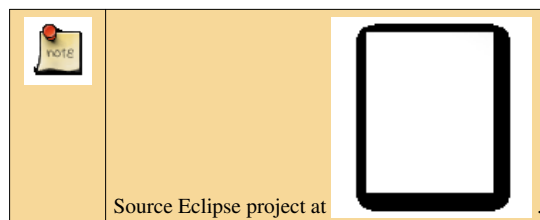
References

[1] <http://docs.jboss.com/jbpm/v3.2/javadoc-jpdl/org/jbpm/graph/def/ActionHandler.html>

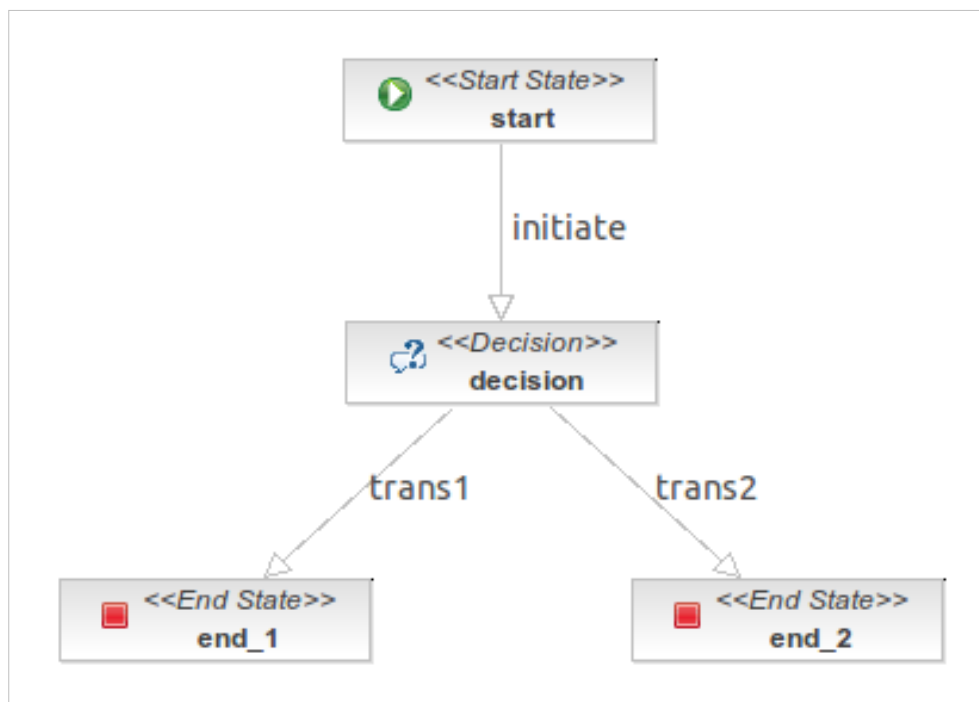
Use of decision node

A decision node is used to guide the process running path. This means you can tell the workflow which way should go. Decision criteria can be specified as follows:

- Adding conditions to transitions or BeanShell script which returns a boolean. Nodes go across its transitions examining the conditions until found the first one which match a criteria.
- Creating a class which implements the `DecisionHandler`^[1] interface. The *decide* method returns the transition to follow.



Below we are going to create a process containing a decision node which implements the `DecisionHandler`^[1] interface to decide the next node in the workflow.



This process begins at the start node and go across the transition name "initiate". This transition has an action called "createvalue" handler by the class **ValueAction**, who set the variable "value" in the execution context.

```

public class ValueAction implements ActionHandler {
    private static final long serialVersionUID = 1L;
    public String value;

    @Override
  
```

```

    public void execute(ExecutionContext executionContext) throws
Exception {
        executionContext.getContextInstance().setVariable("value",
value);
    }
}

```

After that arrives to the decision node handled by the class **Decision**, who check the existence of the "value" variable in the execution context. If exists this variable leave the node across the transition "trans1", otherwise go across "trans2".

```

public class MyDecision implements DecisionHandler {
    private static final long serialVersionUID = 1L;

    public MyDecision(String info) {
        super();
    }

    @Override
    public String decide(ExecutionContext executionContext) throws
Exception {
        String value =
(String)executionContext.getContextInstance().getVariable("value");

        if(value != null) {
            return "trans1";
        } else {
            return "trans2";
        }
    }
}

```

Finally when arrives to any of the two end nodes, an action is executed which shows the node where the execution flow ends. This action is handled by the class **ShowMessageAction**:

```

public class ShowMessageAction implements ActionHandler {
    private static final long serialVersionUID = 1L;

    public ShowMessageAction(String info) {
        super();
    }

    @Override
    public void execute(ExecutionContext executionContext) throws
Exception {
        System.out.println("Flow go to node: " +
executionContext.getNode().getName());
    }
}

```

If in the configuration you have set the "value" variable in the console you will see a message saying that has finished in node "end_1". In the other side, will end in node "end_2".

```
<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="urn:jbpml.org:jpdml-3.2" name="decision node">
  <start-state name="start">
    <transition to="decision" name="initiate">
      <action name="createvalue" class="com.openkm.sample.ValueAction"></action>
    </transition>
  </start-state>

  <decision name="decision">
    <handler class="com.openkm.sample.MyDecision"></handler>
    <transition to="end_1" name="trans1"></transition>
    <transition to="end_2" name="trans2"></transition>
  </decision>

  <end-state name="end_1">
    <event type="node-enter">
      <action class="com.openkm.sample.ShowMessageAction"></action>
    </event>
  </end-state>

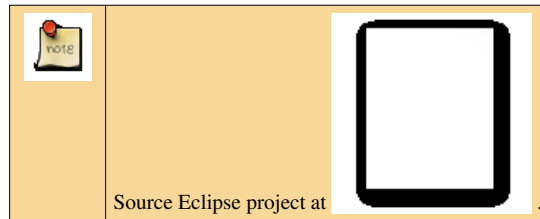
  <end-state name="end_2">
    <event type="node-enter">
      <action class="com.openkm.sample.ShowMessageAction"></action>
    </event>
  </end-state>
</process-definition>
```

References

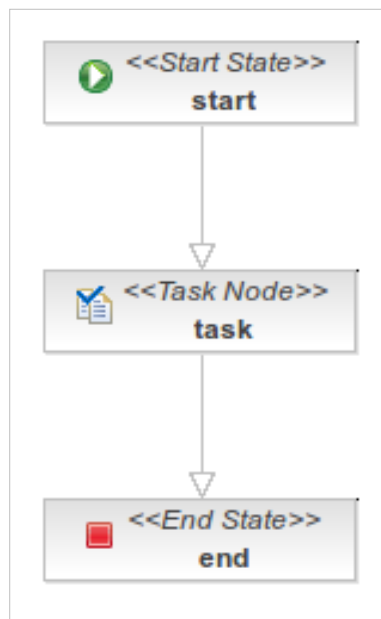
- [1] <http://docs.jboss.com/jbpm/v3.2/javadoc-jpdml/org/jbpm/graph/node/DecisionHandler.html>

Use of task node

Now we are going to see how you can create task in jBPM and assign them to actors who will perform the task. Actors also can select a pending task and assign to himself.



First of let's create a process definition called "task" with an initial node, a task node and a end node:



As seen previously, a task node represents one or many tasks executed by a human person. When the process execution arrives to a task node, an task instance is created in the workflow member list. This node will enter in a wait state until the user notify the conclusion of the task.

In order to create a task in a task node, go to the properties of this node. In the tasks table click on the right mouse button and select **New Task**. Give a name to this task, for example "something_to_do" and a optional description. In the **Assignment** tab we can see different ways to assign a task:

- **Actor:** Here we put the actorId. This is a String which identify the actor who will perform the task. When the process flow enters in the task node, the task is created and is added to the list of this actor's pending task.
- **Pooled Actor:** A sequence of actorId separated by commas. When this task is created is not assigned to any actor. An actor should get it from the list of pooled tasks. Once the actor get the task, it is added to his own list of pending tasks.
- **Swimlane:** A swimlane defines an assignment which is the same for several tasks in a process.
- **Expression:** This is an assignment expression evaluated by the jBPM identity component. Can make assignment by user or role.
- **Handler:** Here you can specify a class which implements the AssignmentHandler^[1] interface. This class assigns a TaskInstance^[2] or a SwimlaneInstance^[3] to an swimlaneActorId or a set of PooledActors^[4].

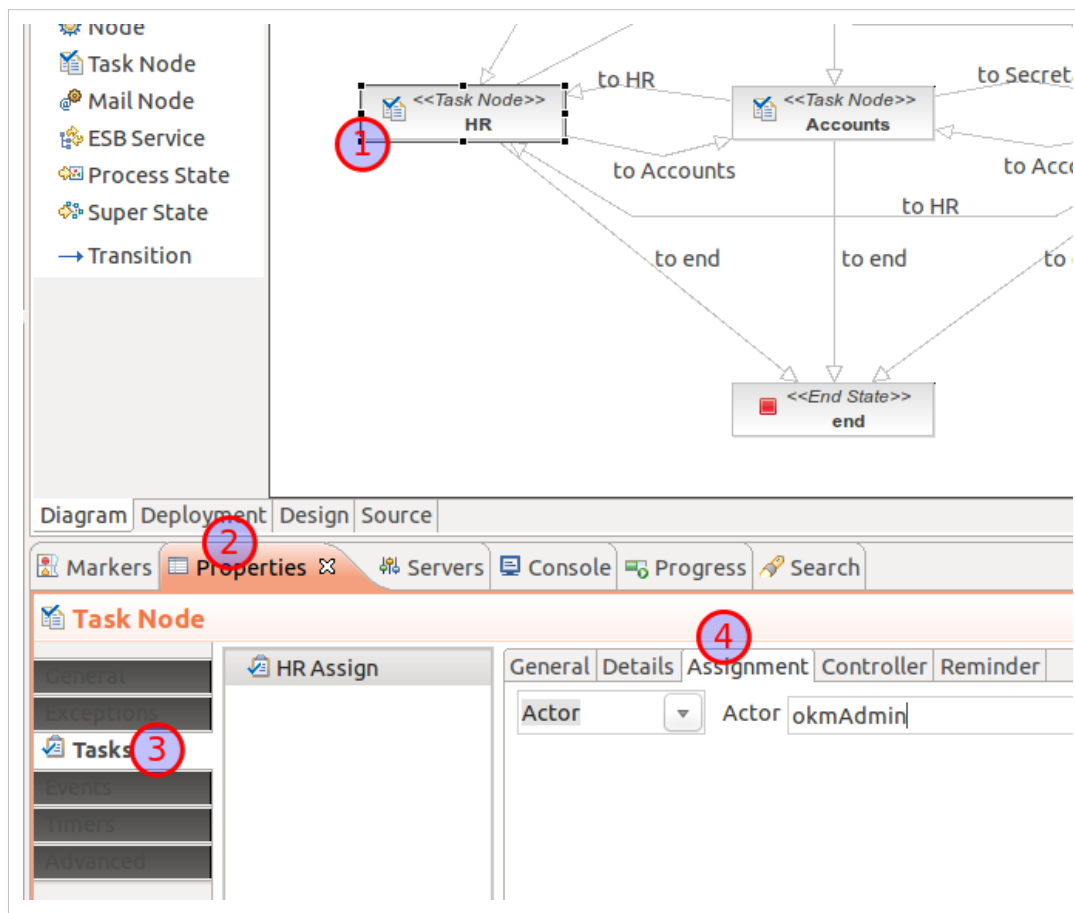
In this case we are going to assign the task to an user called "yoda":

```
<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="urn:jbpm.org:jpd1-3.2" name="task node">
  <start-state name="start">
    <transition to="task"></transition>
  </start-state>

  <task-node name="task">
    <task name="something_to_do">
      <assignment actor-id="yoda"></assignment>
    </task>
    <transition to="end"></transition>
  </task-node>

  <end-state name="end"></end-state>
</process-definition>
```

But changing task assignment from the graphical editor is more simple. Let's see this sample workflow with a task node called "HR" which have a task called "HR Assign". These are the steps to change the task assignment:



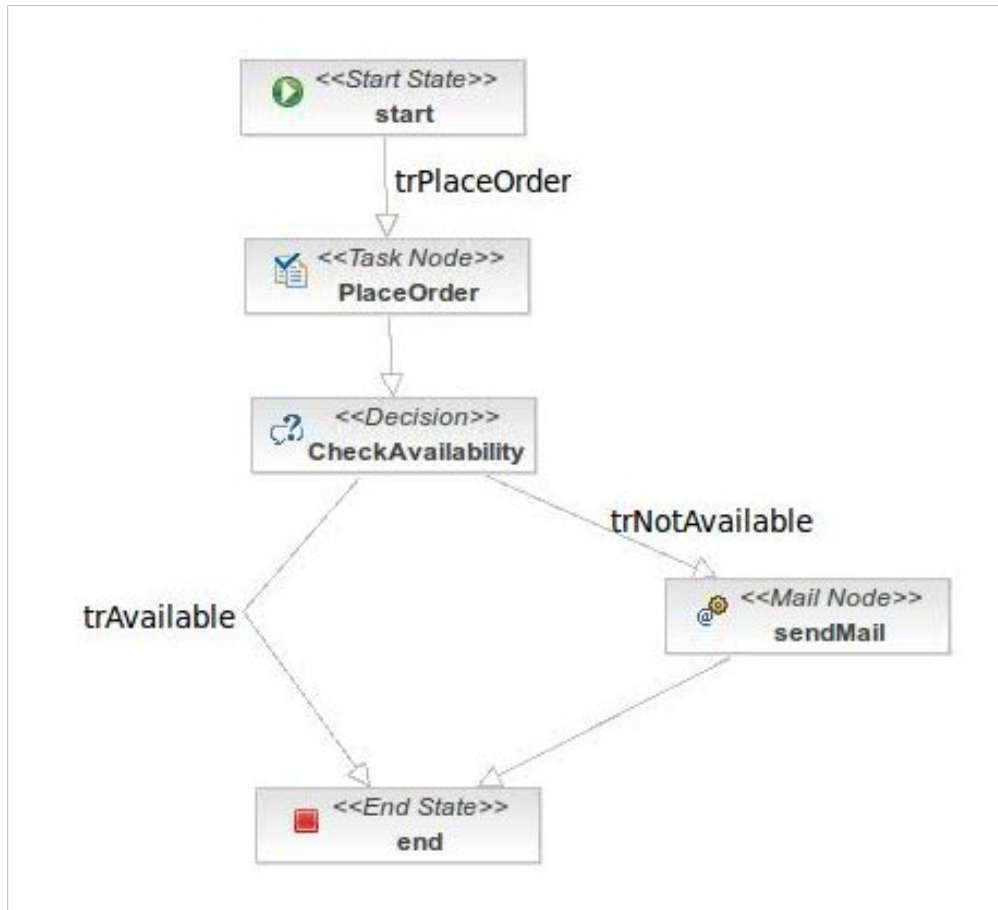
1. Select the task node
2. Click on the properties tab
3. Click on the task section
4. Select the Assignment tab. Here you can select between several ways of assignment. The most simple is the Actor, which is mapped with an OpenKM user.

References

- [1] <http://docs.jboss.com/jbpm/v3.2/javadoc-jpdl/org/jbpm/taskmgmt/def/AssignmentHandler.html>
- [2] <http://docs.jboss.com/jbpm/v3.2/javadoc-jpdl/org/jbpm/taskmgmt/exe/TaskInstance.html>
- [3] <http://docs.jboss.com/jbpm/v3.2/javadoc-jpdl/org/jbpm/taskmgmt/exe/SwimlaneInstance.html>
- [4] <http://docs.jboss.com/jbpm/v3.2/javadoc-jpdl/org/jbpm/taskmgmt/exe/PooledActor.html>

User input request

Now we will create a workflow which need some data from user. This is the workflow graph:



And this is the workflow definition:

```

<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="urn:jbpm.org:jpdl-3.2" name="UserInput">
  <start-state name="start">
    <transition to="PlaceOrder" name="trPlaceOrder"></transition>
  </start-state>
  <task-node name="PlaceOrder">
    <task name="MyTask">
      <assignment actor-id="tazplat"></assignment>
      <controller></controller>
    </task>
    <transition to="CheckAvailability"></transition>
  </task-node>
  <decision name="CheckAvailability" expression="#{(amount>100)?'trNotAvailable':'trAvailable'}">

```

```

    <transition to="end" name="trAvailable"></transition>
    <transition to="sendMail" name="trNotAvailable"></transition>
  </decision>
  <mail-node name="sendMail" to="stock@your-domain.com">
    <subject>We need more product</subject>
    <text>There is no product, so we must to buy more units!</text>
    <transition to="end"></transition>
  </mail-node>
  <end-state name="end"></end-state>
</process-definition>

```

And this is the form for the user input value (for more info read Workflow Forms description):

```

<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE workflow-forms PUBLIC "-//OpenKM//DTD Workflow Forms 2.0//EN"

"http://www.openkm.com/dtd/workflow-forms-2.0.dtd">
<workflow-forms>
  <workflow-form task="MyTask">
    <input label="Amount" name="amount" />
    <button label="Submit" />
  </workflow-form>
</workflow-forms>

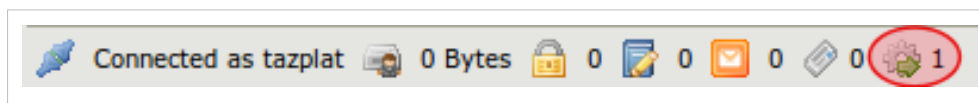
```

This process definition has a task node (with a task called "MyTask") which is assigned to the user "tazplat". You should change this user to meet an existing user in you OpenKM installation. The user have to enter a value for the amount variable. This value is evaluated in the CheckAvailability decision node by this expression:

```
#{ (amount.value>100)?'trNotAvailable':'trAvailable' }
```

And depending on the requested value, the flow will go across the sendMail mail node or directly to the end state.

Once the process definition is deployed in OpenKM, any user can start the workflow. When the the user input is required, a mail is sent to the user "tazplat". He should log into OpenKM web interface and will see something like this notification:



If he click on this icon, the view will switch to the dashboard. Select the task listed at **Pending** tasks and he will see the details. In the data section are displayed the variables attached to this process instance: an unmodifiable one called **Path** which describe the associated document, and an input called **Amount** where the user can enter a quantity.

The screenshot displays the OpenKM application interface. At the top, there is a navigation bar with icons for User, Mail, News, General, Workflow (selected), and Keyword map. Below this, the 'Pending tasks' section shows a task named 'MyTask' with a timestamp of '11-05-2009 04:58:08'. The main content area is divided into two panels. The left panel shows the task details: ID 3, Name MyTask, Creation date 11-05-2009 04:58:08, Start date, Due date, and Description. The right panel shows the 'PROCESS INSTANCE' details: ID 4, Version 1, Path /okm:root/Orden del Temple.pdf, and Description. Below this, the 'PROCESS DEFINITION' section shows ID 14, Name UserInput, Version 1, and Description. At the bottom, the 'DATA' section shows Path /okm:root/Orden del Temple.pdf and an Amount field with an 'Accept' button.

Workflow Forms definition

	<ul style="list-style-type: none"> • For OpenKM 6.2 the workflow forms DTD is workflow-forms-2.2.dtd. • For OpenKM 6.1 the workflow forms DTD is workflow-forms-2.2.dtd. • For OpenKM 5.1 the workflow forms DTD is workflow-forms-2.2.dtd. • For OpenKM 5.0 the workflow forms DTD is workflow-forms-1.1.dtd. • For OpenKM 4.1 is workflow-forms-1.0.dtd.
--	---

When you want to retrieve data from an user in the workflow, you have to define a way to do so. OpenKM uses the forms.xml file to draw the components in the form. See this sample:

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE workflow-forms PUBLIC "-//OpenKM//DTD Workflow Forms 2.2//EN"
"http://www.openkm.com/dtd/workflow-forms-2.2.dtd">
<workflow-forms>
  <workflow-form task="MyTask">
    <input label="Amount" name="amount" />
    <button label="Submit" />
  </workflow-form>
</workflow-forms>
```

Here we can see an XML which describes the components related to a task called "MyTask". This means that when workflow is executing the "MyTask" task, it need the user who is assigned this task to enter some information to continue. In the description, we can see an INPUT where the user should type an amount.

As you can see in the XML DOCTYPE, there is a formal definition at <http://www.openkm.com/dtd/workflow-forms-2.1.dtd>.



If your OpenKM server can't access to Internet, you can download this DTD and copy to a conveniente place at you server. Remember to update your forms.xml with the TDT location.

```
<!DOCTYPE workflow-forms PUBLIC "-//OpenKM//DTD Workflow Forms 2.1//EN"
"file:///path/to/workflow-forms-2.1.dtd">
```

Now let's see a more complete form definition:

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE workflow-forms PUBLIC "-//OpenKM//DTD Workflow Forms 2.1//EN"
"http://www.openkm.com/dtd/workflow-forms-2.1.dtd">
<workflow-forms>
  <workflow-form task="Sample">
    <input name="input" label="Input"/>
    <input name="date" label="Date" type="date"/>
    <input name="folder" label="Folder" type="folder"/></input>
    <select name="options" label="Options">
      <option label="One" value="one"/>
      <option label="Two" value="two"/>
      <option label="Three" value="three"/>
    </select>
    <checkbox name="check" label="Check"/>
    <textarea name="textarea" label="TextArea"/>
    <separator name="separator" label="Separator"/>
    <text name="text" label="This is a &lt;font style='color: red'&gt;sample&lt;/font&gt; text"/>
    <button name="submit" label="Submit" />
  </workflow-form>
</workflow-forms>
```

This form definition is rendered as this:

The rendered form interface displays the following elements:

- Amount:** A text input field.
- date:** A date picker field with a calendar icon.
- Folder:** A folder selection field with a folder icon and a red prohibition sign.
- Options:** A dropdown menu.
- Check:** A checkbox.
- TextArea:** A large text area for input.
- Separator:** A horizontal line separating the form fields from the text below.
- This is a sample text:** A line of text where "sample" is rendered in red, matching the XML definition.
- Submit:** A button labeled "Submit".

See Form Element description for a detailed definition of every form element. These form elements have also an additional property called "readonly" with can be used to make a property not modifiable by the user.




Administration interface

If you log as **okmAdmin**, you can access to the administration web interface and will see detailed info about the deployed process definitions and running process instances:

Process Instance

Instance ID	Key	Process	Status	Start Date	End Date
1		UserInput v1	Running	Mon Apr 12 12:54:13 CEST 2010	




Tasks Instances

ID	Name	Pooled Actors	Assigned To	Status	Start Date	End Date	Actions
1	MyTask		tazplat	Not Started			  

Comments

Actor ID	Time	Comment
<div><div></div><div>Add comment</div></div>		

Tokens

Token ID	Parent	Node	Status	Start Date	End Date	Actions
1	(no parent)	PlaceOrder	Running	Mon Apr 12 12:54:13 CEST 2010		  

Also you can see the process definition graph with the current executed node highlighted:

Process Variables

Name	Value	Actions
path	/okm:root/demo/Orden del Temple.pdf	

Name

Value




Add variable

Process Image

```
graph TD; start["<<Start State>>  
start"] -- trPlaceOrder --> PlaceOrder["<<Task Node>>  
PlaceOrder"]; PlaceOrder --> CheckAvailability["<<Decision>>  
CheckAvailability"]; CheckAvailability -- trAvailable --> end["<<End State>>  
end"]; CheckAvailability -- trNotAvailable --> sendMail["<<Mail Node>>  
sendMail"]; sendMail --> end;
```


Examples

These are three sample process definitions, each one with the process image, the source xml and the associated handlers (if any). There is also a fourth element called **form definition** which is only available from OpenKM 5.0 and actually is under heavy testing. Please, contact us ^[1] if you want to test this new feature.

- Examples: Simple 
- Examples: Medium 
- Examples: Advanced 

Also you can see a basic example at:

- Ejemplo Básico jBPM (I) ^[2] (spanish)
- Ejemplo Básico jBPM (y II) ^[3] (spanish)

References

[1] <http://www.openkm.com/Contact>

[2] <http://www.workflowsworld.com/2009/01/ejemplo-basico-jbpm-i/>

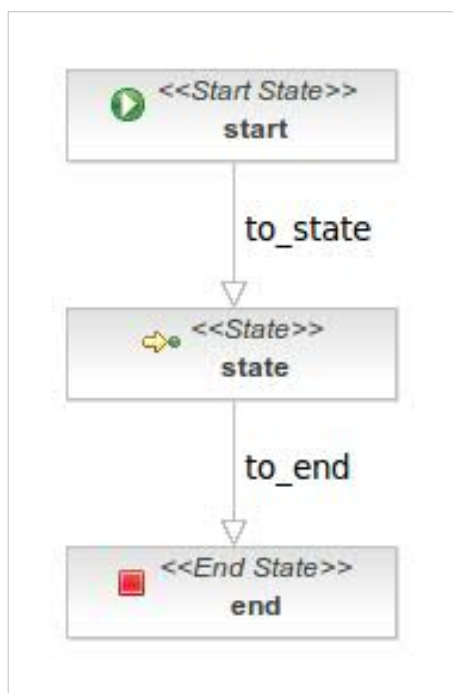
[3] <http://www.workflowsworld.com/2009/01/ejemplo-basico-jbpm-y-ii/>

Examples: Simple



Download and test this process definition: .

Process image



Process definition

```
<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="urn:jbpm.org:jpd1-3.2" name="simple">
  <start-state name="start">
    <transition name="to_state" to="state"></transition>
    <event type="node-leave">
      <script>
        print("&quot;Node start&quot;");
      </script>
    </event>
  </start-state>
  <state name="state">
    <event type="node-enter">
      <script>
        print("&quot;Node state&quot;");
        executionContext.leaveNode();
      </script>
    </event>
    <transition name="to_end" to="end">
      <action name="action" class="com.openkm.sample.MessageActionHandler">
        <message>About to finish!</message>
      </action>
    </transition>
  </state>
  <end-state name="end">
    <event type="node-enter">
      <script>
        print("&quot;Node end
        (&quot;+executionContext.getVariable("&quot;message&quot;")+&quot;)&quot;");
      </script>
    </event>
  </end-state>
</process-definition>
```

Process handlers

```
package com.openkm;

import org.jbpm.graph.def.ActionHandler;
import org.jbpm.graph.exe.ExecutionContext;

public class MessageActionHandler implements ActionHandler {
  private static final long serialVersionUID = 1L;

  /**
   * The message member gets its value from the configuration in the
   * processdefinition. The value is injected directly by the engine.
   */
}
```

```
*/  
String message;  
  
/**  
 * A message process variable is assigned the value of the message  
 * member. The process variable is created if it doesn't exist yet.  
 */  
@Override  
public void execute(ExecutionContext context) throws Exception {  
    context.getContextInstance().setVariable("message", message);  
    System.out.println("From MessageActionHandler...");  
}  
}
```

Form definition

None

Examples: Medium

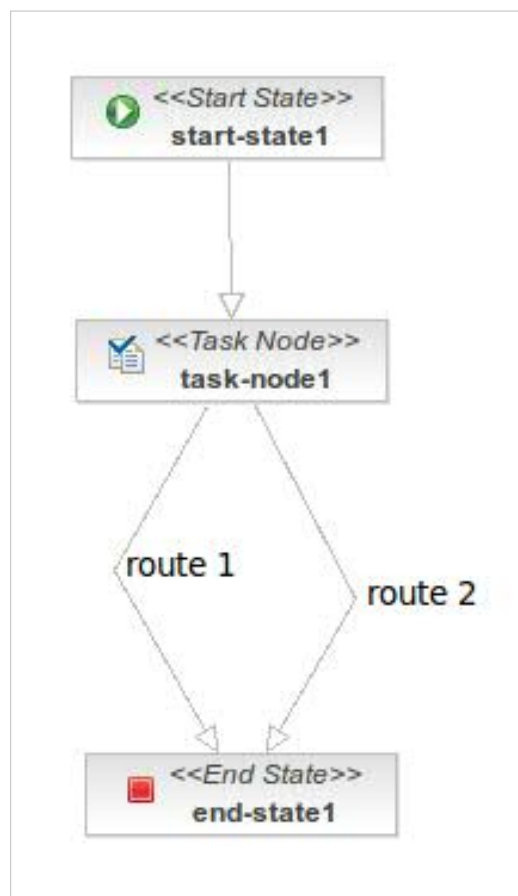


Download and test this process definition: [link](#).

If you see log messages like these, don't worry because are normal:

```
INFO [JpdlXmlReader] process xml information: no swimlane or assignment specified for task  
'<task xmlns="urn:jbpm.org:jbpm-3.2" name="start" blocking="false" signalling="true" priority="normal" notify="false">  
  <description>Task sample</description>  
</task>'  
  
WARN [ProxyWarnLog] Narrowing proxy to class org.jbpm.graph.node.StartState - this operation breaks ==  
WARN [ProxyWarnLog] Narrowing proxy to class org.jbpm.graph.node.TaskNode - this operation breaks ==  
WARN [ProxyWarnLog] Narrowing proxy to class org.jbpm.graph.node.TaskNode - this operation breaks ==
```

Process image



Process definition

```

<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="urn:jbpml.org:jpd1-3.2" name="medium">
  <start-state name="start-state1">
    <task name="start">
      <description>Task sample</description>
    </task>
    <transition to="task-node1"></transition>
  </start-state>

  <task-node name="task-node1">
    <task name="user_info" priority="low">
      <assignment actor-id="okmAdmin"></assignment>
      <event type="task-create">
        <script>taskInstance.start();</script>
      </event>
    </task>
    <transition to="end-state1" name="route 1">
      <script>print('Going through: route 1');</script>
    </transition>
    <transition to="end-state1" name="route 2">

```

```

        <script>print(&quot;Going through: route 2&quot;);</script>
    </transition>
</task-node>

<end-state name="end-state1">
    <event type="node-enter">
        <script name="mensajes">
            print(&quot;End node reached: &quot;+node);
            print(&quot;Var 'quantity':
&quot;+executionContext.getVariable(&quot;quantity&quot;));
            print(&quot;Var 'name':
&quot;+executionContext.getVariable(&quot;name&quot;));
            print(&quot;Var 'type':
&quot;+executionContext.getVariable(&quot;type&quot;));
        </script>
    </event>
</end-state>
</process-definition>

```

Process handlers

None

Form definition

```

<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE workflow-forms PUBLIC "-//OpenKM//DTD Workflow Forms 1.1//EN"

"http://www.openkm.com/dtd/workflow-forms-1.1.dtd">
<workflow-forms>
    <workflow-form task="start">
        <input label="Quantity" name="quantity" value="10"/>
        <button name="save" label="Save" />
    </workflow-form>
    <workflow-form task="user_info">
        <input label="Name" type="text" name="name" value="John" />
        <input label="Surname" type="text" name="surname" value="Doe" />
        <textarea label="Info" name="info" value=""/>
        <select label="Type" name="type" type="simple">
            <option label="Type 1" value="t1" />
            <option label="Type 2" value="t2" selected="true" />
            <option label="Type 3" value="t3" />
        </select>
        <button name="goto1" label="Goto 1" value="route 1" type="transition" />
        <button name="goto2" label="Goto 2" value="route 2" type="transition" />
    </workflow-form>
</workflow-forms>

```

Examples: Advanced

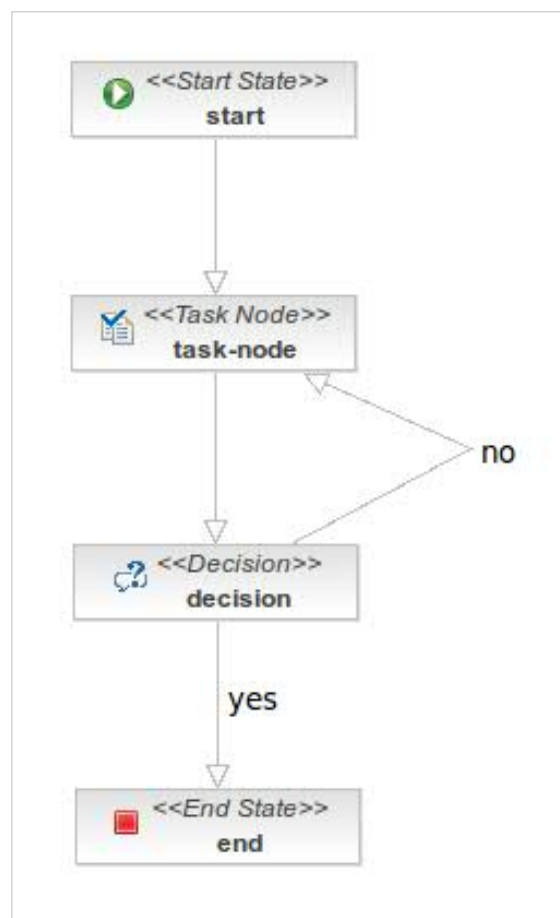


Download and test this process definition:



The tasks will be assigned to a user called "monkiki" so you need to create this user and log as him to see the task assignment. Also you can assign this task to another user from the process instance workflow administration.

Process image



Process definition

```

<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="urn:jbpdm.org:jpd1-3.2" name="advanced">
  <start-state name="start">
    <transition to="task-node"></transition>
  </start-state>

  <task-node name="task-node">
    <task name="guess_a_number">

```

```

    <assignment actor-id="monkiki"></assignment>
    <event type="task-create">
        <script>taskInstance.start();</script>
    </event>
</task>
<transition to="decision"></transition>
</task-node>

<decision name="decision">
    <handler class="com.openkm.sample.VerifyNumber"></handler>
    <transition to="task-node" name="no"></transition>
    <transition to="end" name="yes"></transition>
</decision>

<end-state name="end"></end-state>
</process-definition>

```

Process handlers

```

package com.openkm.sample;

import com.openkm.bean.form.Input;

import org.jbpm.graph.exe.Comment;
import org.jbpm.graph.exe.ExecutionContext;
import org.jbpm.graph.node.DecisionHandler;

public class VerifyNumber implements DecisionHandler {
    private static final long serialVersionUID = 1L;

    @Override
    public String decide(ExecutionContext executionContext) throws
Exception {
        Input numberStr = (Input)
executionContext.getContextInstance().getVariable("number");
        Input guessStr = (Input)
executionContext.getContextInstance().getVariable("guess");
        System.out.println("numberStr: " + numberStr);
        System.out.println("guessStr: " + numberStr);

        Integer guess = Integer.valueOf(guessStr.getValue());
        Integer number;

        if (numberStr != null && !numberStr.equals("")) {
            number = Integer.valueOf(numberStr.getValue());
        } else {
            number = 10;
        }
    }
}

```

```

    if (guess > number) {
        System.out.println("Too high!");
        executionContext.getToken().addComment(new Comment("system",
guess + " is too high!"));
        return "no";
    } else if (guess < number) {
        System.out.println("Too low!");
        executionContext.getToken().addComment(new Comment("system",
guess + " is too low!"));
        return "no";
    } else {
        System.out.println("Great!");
        executionContext.getToken().addComment(new Comment("system",
guess + " is great!"));
        return "yes";
    }
}
}
}

```

Form definition

```

<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE workflow-forms PUBLIC "-//OpenKM//DTD Workflow Forms 2.1//EN"

"http://www.openkm.com/dtd/workflow-forms-2.1.dtd">
<workflow-forms>
    <workflow-form task="run_config">
        <input label="Number to guess" name="number" />
        <button name="submit" label="Submit" />
    </workflow-form>
    <workflow-form task="guess_a_number">
        <input label="Guess" name="guess" />
        <button name="submit" label="Submit" />
    </workflow-form>
</workflow-forms>

```


Examples: Purchase

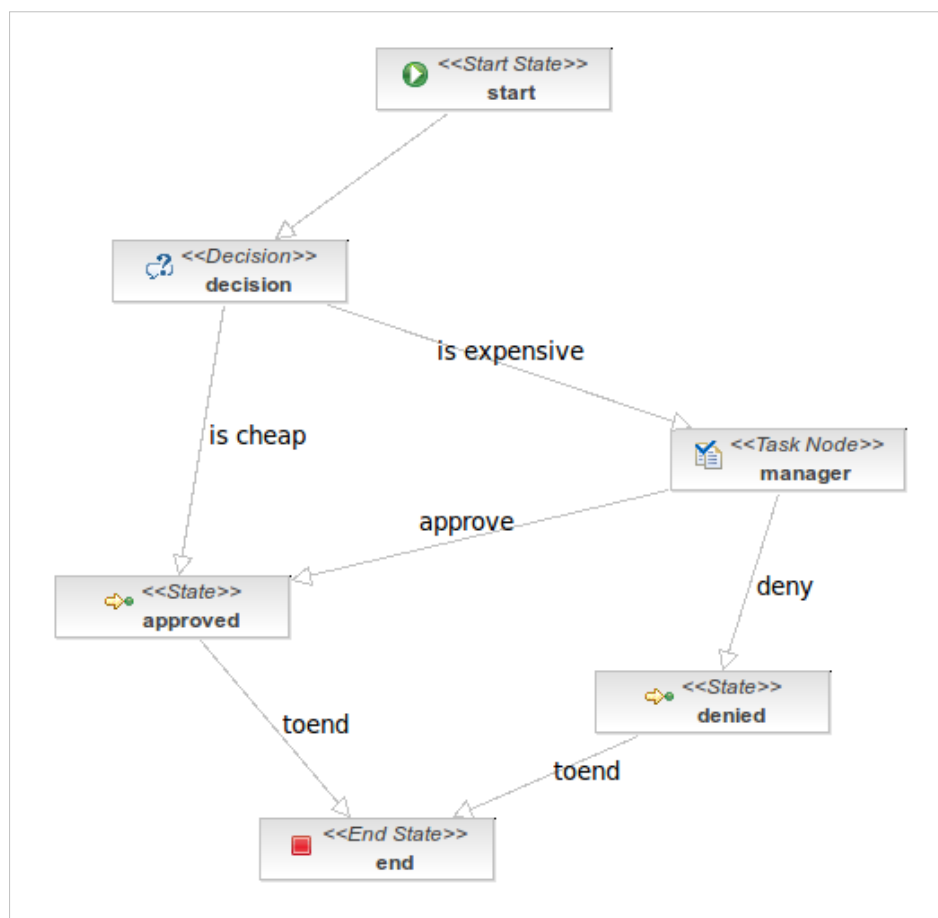


Download and test this process definition:



The tasks will be assigned to a user called "manager" so you need to create this user and log as him to see the task assignment. Also you can assign this task to another user from the process instance workflow administration.

Process image



Process definition

```

<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="urn:jbpdm.org:jpd1-3.2" name="purchase">
  <start-state name="start">
    <transition to="decision"></transition>
  </start-state>

  <decision name="decision">
    <transition to="approved" name="is cheap">

```

```

    <condition expression="{price.value <= 500}"></condition>
  </transition>
  <transition to="manager" name="is expensive">
    <condition expression="{price.value > 500}"></condition>
  </transition>
</decision>

<task-node name="manager">
  <task name="evaluate price">
    <description>The manager may deny purchase or go ahead.</description>
    <assignment actor-id="manager"></assignment>
  </task>
  <transition to="denied" name="deny"></transition>
  <transition to="approved" name="approve"></transition>
</task-node>

<state name="approved">
  <description>The purchase has been approved.</description>
  <timer due-date="15 seconds" name="approved timer" transition="toend">
    <script>print('From APPROVED Go to END');</script>
  </timer>
  <transition to="end" name="toend"></transition>
</state>

<state name="denied">
  <description>The purchase has been denied.</description>
  <timer due-date="15 seconds" name="denied timer">
    <script>print('From DENIED Go to END');</script>
  </timer>
  <transition to="end" name="toend"></transition>
</state>

<end-state name="end"></end-state>
</process-definition>

```

Process handlers

None.

Form definition

```

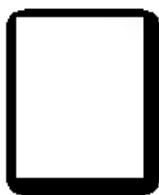
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE workflow-forms PUBLIC "-//OpenKM//DTD Workflow Forms 2.0//EN"

"http://www.openkm.com/dtd/workflow-forms-2.0.dtd">
<workflow-forms>
  <workflow-form task="run_config">
    <input label="Purchase price" name="price" />
  </workflow-form>
</workflow-forms>

```

```
<textarea label="Purchase description" name="description" />
<button name="submit" label="Submit" />
</workflow-form>
<workflow-form task="evaluate price">
  <input label="Purchase price" name="price" data="price" readonly="true" />
  <textarea label="Purchase description" name="description" data="description" readonly="true" />
  <button name="approve" label="Approve" transition="approve"/>
  <button name="deny" label="Deny" transition="deny"/>
</workflow-form>
</workflow-forms>
```

Examples: Process Handler



Download and test this process definition:



The tasks will be assigned to a user called "openkm" so you need to create this user and log as him to see the task assignment. Also you can assign this task to another user from the process instance workflow administration.

Process image



Process definition

```

<?xml version="1.0" encoding="UTF-8"?>
<process-definition xmlns="urn:jbpml.org:jpd1-3.2" name="phandler">
  <start-state name="inicio">
    <transition to="entrada de documentos">
      <action class="com.openkm.sample.FechaHandler"></action>
    </transition>
  </start-state>

  <task-node name="entrada de documentos">
    <task name="Recepcion de Documentos">
      <assignment actor-id="openkm"></assignment>
    </task>
    <event type="node-enter">
      <script>
        print(&quot; ent_fecha &quot;;)
      </script>
    </event>
    <transition to="enviar notificacion">
      <action class=""></action>
    </transition>
  </task-node>
</process-definition>

```

```

</task-node>

<mail-node name="enviar notificacion">
  <transition to="fin"></transition>
</mail-node>

<end-state name="fin"></end-state>
</process-definition>

```

Process handlers

```

package com.openkm.sample;

import java.util.Calendar;

import org.jbpm.graph.def.ActionHandler;
import org.jbpm.graph.exe.ExecutionContext;

import com.openkm.bean.form.Input;
import com.openkm.util.ISO8601;

public class FechaHandler implements ActionHandler {
    private static final long serialVersionUID = 1L;

    @Override
    public void execute(ExecutionContext context) throws Exception {
        Input myFecha = new Input();
        myFecha.setName("ent_fecha");
        myFecha.setValue(ISO8601.format(Calendar.getInstance()));
        context.getContextInstance().setVariable("ent_fecha", myFecha);
    }
}

```

Form definition

```

<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE workflow-forms PUBLIC "-//OpenKM//DTD Workflow Forms 2.0//EN"

"http://www.openkm.com/dtd/workflow-forms-2.0.dtd">
<workflow-forms>
  <workflow-form task="Recepcion de Documentos">
    <separator label="REGISTRO DE ENTRADA" name="sep_grp_entrada"/>

    <input label="No." name="ent_id"/>
    <input label="Fecha" name="ent_fecha" type="date" data="ent_fecha" readonly="true"/>
    <select label="Medio" name="ent_medio" type="simple">
      <option label="Correo" value="correo" selected="true"/>
      <option label="Email" value="email" />
    </select>
  </workflow-form>
</workflow-forms>

```

```
<option label="Fax" value="fax" />
<option label="Mensajeria" value="mensajeria" />
<option label="Propia Mano" value="propia mano" />
</select>

<separator label="DOCUMENTO" name="sep_doc"/>

<input label="No." name="ent_no_doc"/>
<input label="Fecha" name="ent_fecha_doc" type="date"/>
<textarea label="Asunto" name="ent_asunto" value=""/>

<separator label="OBSERVACIONES" name="sep_obs"/>

<textarea label="Observaciones" name="ent_obs" value=""/>
<input label="Capturo" name="ent_capturo"/>
<button label="Aceptar" name="ent_aceptar"/>
</workflow-form>
</workflow-forms>
```

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